

Computing overview 2015-16

Yr Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Yr1	An introduction to modelling.	Creating pictures.	Using a digital camera and downloading pictures into a paint package.	Using digital video cameras to record class activities.	Representing information graphically: pictograms.	Understanding instructions and making things happen. I Robot
Yr2	Writing Stories	Use a digital video	Multimedia	Questions and Answers	Finding Information	Say that again
Yr3	3A Combining text and graphics/digital images	3B Manipulating sound/ Soundscapes Compose, record and edit sound in Audacity	4B Developing images using repeating patterns/image manipulation	I teach you learn	Stop Motion Animation 1	3C Introduction to databases
Yr4	Writing For different audiences 4A	Multimedia Presentation 6A	Collecting and Presenting info-questionnaires and pie charts	Inside Out Links can be made to 4E Modelling on screens	Project Mad about Ads	Project Mad about Ads
Yr5	Multimedia 2- Making Choices	5D Spreadsheets	Project- Let's Make it Happen	Project-Let's make it happen	5B Analysing Data	Stop Motion Animation
Yr6	Project (It's a Dog's Life)	Using the Internet Efficiently	Spreadsheets (Excel)	E-Safety	Presentation	Programming (Starting from Scratch)